

Lecture 7 – Property charts

Purdue ME 200, Thermodynamics I

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Outline

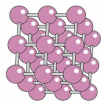
The state principle

Visualizing a surface $z = f(x, y)$

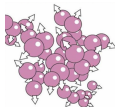
Property charts for pure simple compressible systems

Solids, liquids and gases

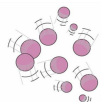
- in **solids**, particles (molecules/atoms) vibrate in fixed positions



- in **liquids**, particles flow around each other



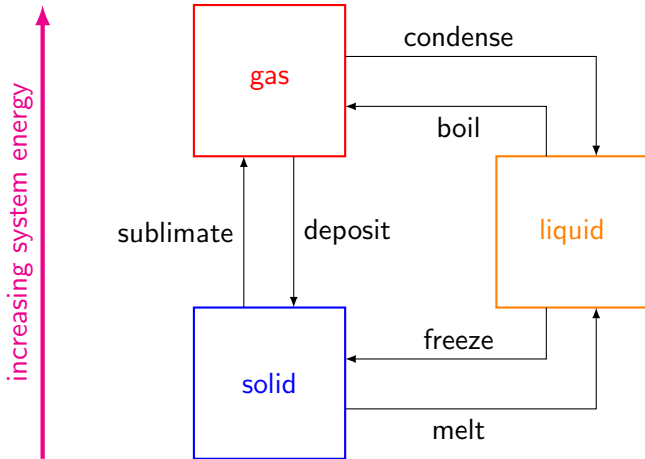
- in **gases** (aka **vapors**), particles zoom around, far apart



Phases

- a **phase** is
 - ◇ a quantity of matter
 - ◇ with homogeneous structure (all solid, all liquid, or all gas)
 - ◇ and homogeneous composition (same compounds throughout)
- a system can contain multiple phases
- two substances that mix can form a single phase
(nitrogen gas + oxygen gas = 1 phase)
- substances that don't mix form multiple phases
(liquid water + liquid oil = 2 phases)

Phase changes



Pure substances

- a **pure** substance has fixed, uniform composition
- a pure substance can have multiple phases
(liquid water + water vapor = pure)
- a pure substance can have multiple compounds
(air \approx nitrogen gas + oxygen gas = pure)
- but its composition can't change over time
(humid air stops being pure when its water vapor condenses)

Simple compressible systems

- **simple** systems have only one type of work interaction
- for **simple compressible** systems, that's boundary work,

$$W = \int_{V_1}^{V_2} p dV$$

The state principle

- why do we care about simple compressible systems?
 - ◇ they include a bunch of practically interesting systems
 - ◇ it only takes two properties to define their equilibrium states (specifically, any two independent, intensive properties)

↗ this is the **state principle** for simple compressible systems ↖

- it makes it easier to specify input data for thermo problems
- ★ the state principle assumes no center-of-mass motion
 - ◇ no ΔKE (otherwise we'd need to specify CoM velocity)
 - ◇ no ΔPE (otherwise we'd need to specify CoM elevation)

Implications of the state principle

- in equilibrium, all properties can be inferred from the state
- so for simple compressible systems in equilibrium,
 - ◇ any two independent, intensive properties known
 - ⇒ **all** properties known
- e.g. for an ideal gas, any two of (p, v, T) determine the third

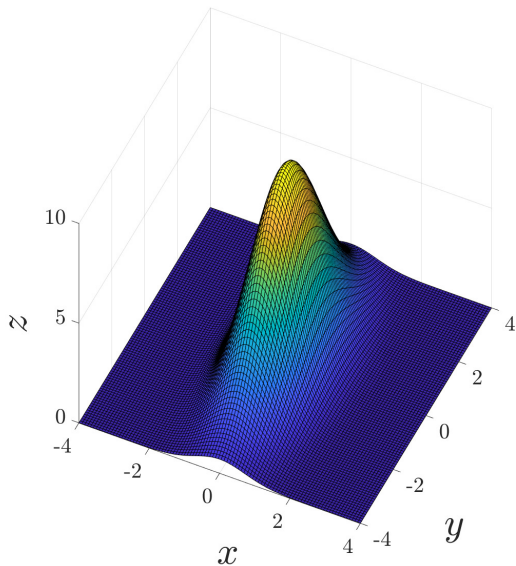
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The state principle

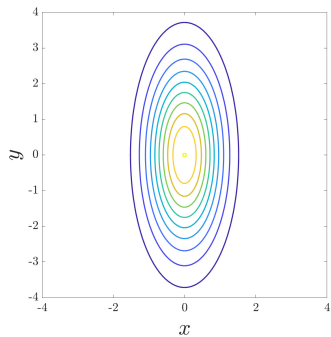
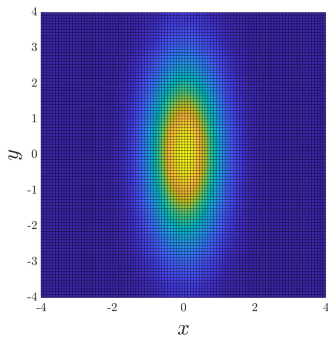
Visualizing a surface $z = f(x, y)$

Property charts for pure simple compressible systems

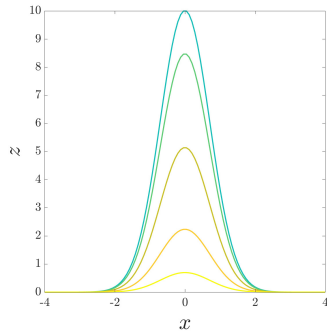
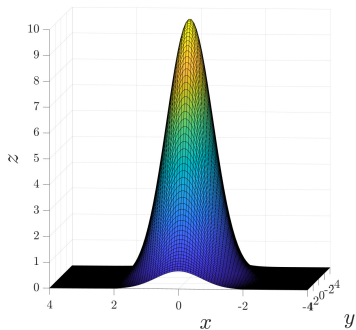
Three-dimensional surface plot



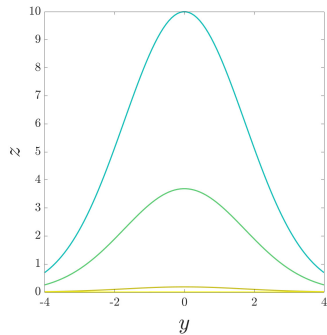
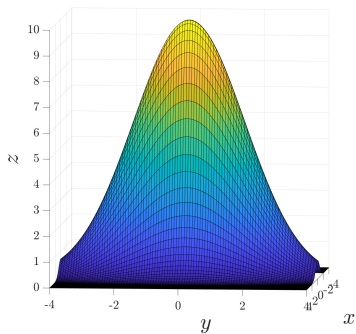
Projection onto x - y plane



Projection onto x - z plane



Projection onto y - z plane



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The state principle

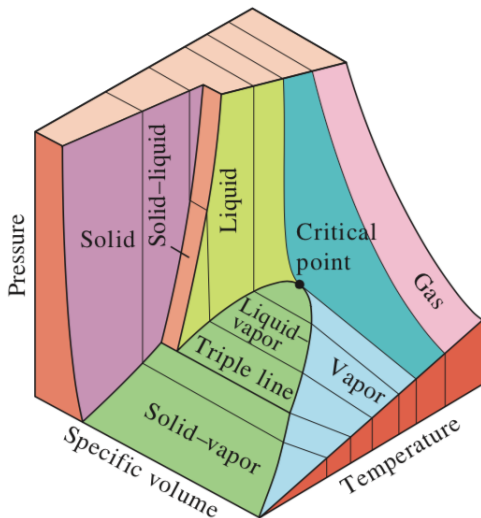
Visualizing a surface $z = f(x, y)$

Property charts for pure simple compressible systems

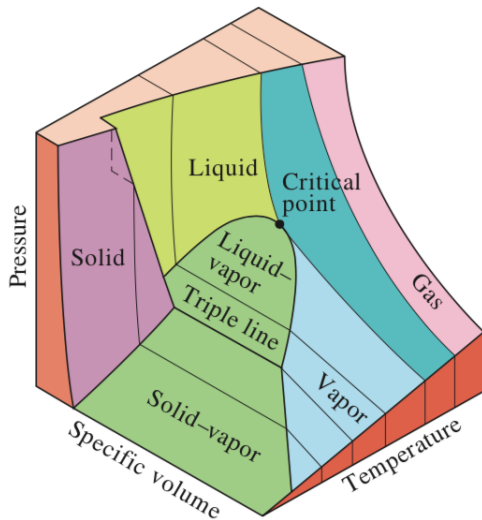
The p - v - T surface

- for pure simple compressible systems, we can treat
 - ◊ v and T as independent variables (like x and y)
 - ◊ p as a function of v and T (like $z = f(x, y)$)
- the p - v - T surface displays all equilibrium states
- a substance in equilibrium can't leave its p - v - T surface
- p - v - T surfaces look different for different substances

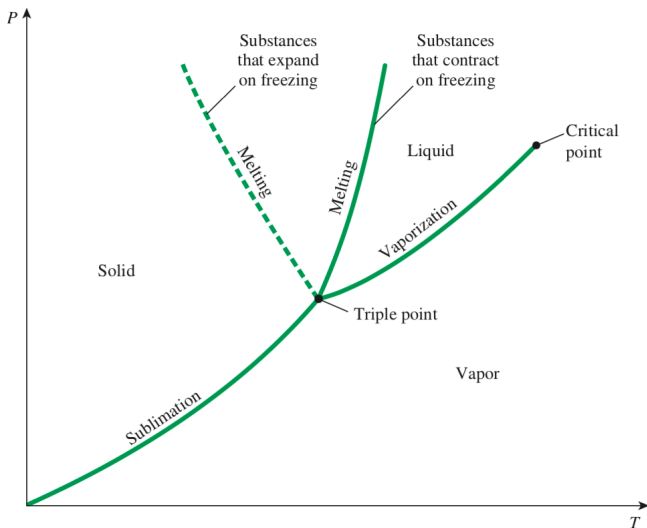
The p - v - T surface in three dimensions



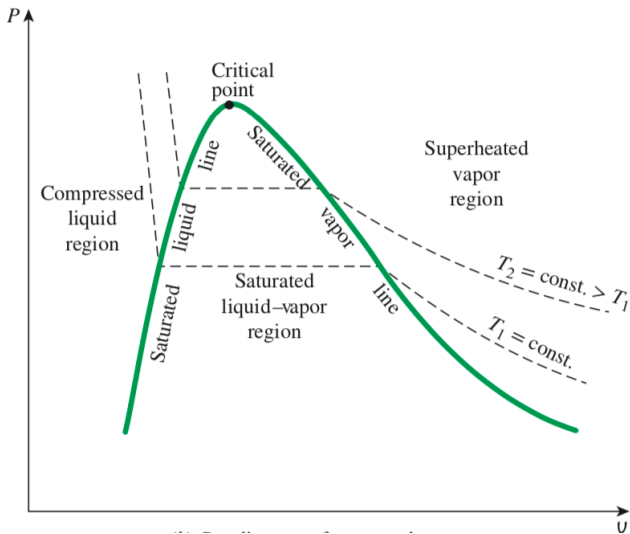
The p - v - T surface in three dimensions (continued)



Projection onto the p - T plane (phase diagram)



Projection onto the p - v plane (p - v diagram)



Projection onto the T - v plane (T - v diagram)

